



SKIJORING AT REBECCA FARM 2018 - RULES

RULES ARE FOR THE SAFETY OF HUMAN AND HORSE COMPETITORS, AND TO ENSURE FAIRNESS.

COMPETITION CRITERIA

Open Class – Teams are considered to be the highest skilled competitors with the fastest horses.

Registrants in this class may acquire points for SkiJoring America's Point Series.

Sport Class – Teams are considered to be intermediate level skill participants riding horses that may not be fast enough to be in the Open Class. Registrants in this class may acquire points for SkiJoring America's Point Series.

Novice Class – Teams are considered to be beginning level competitors riding horses that may not be fast enough to be competitive in the Open or Sport Classes.

RULES AND RECOMMENDATIONS

All riders and skiers must be members of SkiJoring America or purchase SkiJoring America weekend insurance coverage, and sign the Rebecca Farm competitor waiver and release form.

1. For MINORS:

All Competitors under 18 years of age are required to:

- Be accompanied to Friday's Registration by their parent/guardian
- Provide parental consent on competitor waiver and release form
- Provide proof of current medical insurance coverage.

Skiers under 18 must wear protective eyewear and helmets during competition.

Riders under 18 must wear helmets during competition. Protective vests are recommended.

2. For SKIERS:

- a. A skier may compete in only one class.
- b. A skier may compete up to four times in a day.
- c. A skier may run only once behind the same horse in a day.
- d. All skiers must wear approved snow sport helmets.
- e. It is recommended that all skiers wear eye protection.
- f. It is suggested that bindings be tested by a professional prior to skiing.

3. For RIDERS:

- a. A rider may compete in more than one class, but must compete on a different horse in each class.
- b. A rider may compete up to two times in each class in a day.
- c. All riders must be on time for their runs. Any rider that is not ready will be moved to the back of the order. Second failure may result in disqualification.
- d. It is recommended that riders wear helmets & protective vests.

4. For HORSES:

- a. A horse may compete in only one class.
- b. A horse may not run more than two times in a day.
- c. Standard western bits are required.
- d. Leg protection (boots/polo wraps) and bell/splint boots are strongly recommended.

Rules, page 2

5. For EQUIPMENT:

- a. Ropes must be at least 3/8" in diameter, and cannot exceed 33 feet in length.
- b. Loops are allowed on ropes.
- c. Handles and knots are not allowed on ropes.
- d. Any rope not supplied by the Organizing Committee must be inspected and approved by the Chief Starter or their designee prior to the start of the race.
- e. Attachment must be to the saddle horn or behind the saddle. If the attachment is behind the saddle, it must be secured to the primary rigging rings of the saddle by a non-elastic attachment so that the pulling rope is within 6 inches of the cantle, carabiner included. Prior to the race start, the Chief Starter, or their designee, must approve any attachment to the saddle. Quick release shackles are highly recommended.

6. Rules of COMPETITION:

- a. Rules are the same for all classes, except entries in costume class do not count against maximum entries in other classes.
- b. If a horse, rider, or equipment are deemed unsafe, the rider and horse can be asked to leave at any time by the Arena Director or other race official.
- c. The skier must finish in an upright position and on at least one ski, with rope in hand when crossing the finish line. Both skier boots must cross the finish line.
- d. Both ski tips and both boots must go around a gate, or the gate is considered missed.
- e. Each team is allowed four minutes to complete staging and begin the race. The allotted four-minute time period begins upon the Arena Director's determination of a clear course. After this time has expired, the competitors will be asked to leave the staging area. The team will be allowed one more attempt to race at the end of the class. If the staging time is exceeded again, the team will be disqualified from that day's competition.
- f. If a skier drops the rope BEFORE crossing the start line, he/she will be allowed a restart immediately after the fault start. If there is a delay, or the skier drops the rope on the second attempt to start, that team will be disqualified for that run. If the horse runs the course, the team will be dropped down in the order, at the Arena Director's discretion, to allow for reasonable recovery time. If it is the last of the class, the team will be scheduled to run prior to the start of the next class.
- g. Batons may not be used for ring spearing.
- h. No substitutions are allowed for any team member (skier, rider or horse). If any team member cannot compete, the entire team will be disqualified. No refunds will be made.

7. PENALTIES

- a. A two second penalty is assessed for each missed jump or gate.
- b. A two second penalty is assessed for any horse breaking the plane of any jump, hitting a gate, or hitting a timing device.
- c. A two second penalty will be assessed for each missed or dropped ring.

8. COURSE

- a. The course will be straight with a length of approximately 800-900 feet from start to finish gates.
- b. There will be three jumps, approximately 3-4 feet in height for novice class, and 7-8 feet in height for sport and open classes.

9. SAFETY/MEDICAL

- a. The on-site veterinarian will have the authority to scratch a horse for health reasons or concerns pertaining to the safety of the horse. A member of the organizing committee, the Chief Starter or the Arena Director can require that a horse be examined by the veterinarian prior to racing.
- b. An ambulance and/or EMT crew will be on site. Service, if needed, will be charged to the benefactor of the service.
- c. The use of drones is prohibited.

Rules, p.3

10. DISPUTES

If a team member has a concern regarding their run, that concern must be brought to the attention of the Arena Director as soon as possible after the run, but not later than the start of the second team following the run being protested.

A Protest Committee consisting of three members, schooled in the rules and selected to have no conflict of interest, will consider the concern presented and make a decision not later than the start of the next class. A \$20 PROTEST FEE IS REQUIRED TO BE PAID TO THE ARENA DIRECTOR WHEN ANY PROTEST IS LODGED. IF THE PROTEST IS UPHeld AND THE PROTEST COMMITTEE AGREES WITH THE PROTESTER, THE PROTEST FEE WILL BE REFUNDED. The decision of the committee is final. All parties involved are asked to accept their decision in the spirit of friendly competition.

11. SPORTSMANSHIP

Good sportsmanship is important to the success of every event and to the image of the community. Your registration signature pledges your word to the human treatment of your horse and respectful relationships with all fellow competitors and volunteers hosting this exciting competition. Failure to comply with the spirit of friendly competition may result in the disqualification of your team or your banishment from future competitions.

12. RACE RESULTS

Race results will be announced and prize money and awards will be made on-site following the close of competition on Sunday afternoon.